

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			WBV CONVENTION CARD	
OVERCALLS	OPENING LEADS STYLE			Category	
1M: 5-15		Suit	NT	Blue	
1S=4+F1, 1N=F1, 2Cue/2N/3Cue/3M=3/4/mixed/PRE, 4m=SPL	General	3/5	4th best	NCBO	BULGARIA
JS M=Inv, JS m=WK, NS=F1 or TRF	Pd's suit	3/5	3/5	EVENT	All Events
2nd level: 9-16	Middle of game	2/4-small from xx...9x	2/4-small from xx...9x	PLAYERS	Nanev-Gunev
2m: 2N=R ask range, 2M=4M F1, 1st free step=5OM, JS M=Inv		STR 10 Vs AJx dummy	STR 10	GENERAL APPROACH AND STYLE	
2M: 2N=R ask range, Cue=Fit, NS=F1 or TRF, 4m=SPL	General	Rusinow	Rusinow	PRECISION CLUB	
1NT OVERCALL	A	Ax+, AK blk	AK+	1C=16+ any or power hand 13+	
Live: 15-17, System On	K	AKx+	STR combination	1D=0+ cards 10(9)-15	
Balanced: 11-14, System On	Q	KQx+	KQ+	1M=5+ cards 10(9)-15	
	J	QJx+	QJ+	2C=6C 9-15 or 5C&4M 12-15	
JUMP OVERCALLS	10	J10x+, HJ10+	J10+, HJ10+	1N: 1st=13-15, 2nd=14-15, 3rd=15-16, 4th=14-15	
(1M): 2M=OM+C, 2N=OM+D, JS=PRE	9	109x+, H109+, 9x	109+, H109+, 9x	2N: 1st/2nd/3th=18-19, 3rd=19-20	
(1m): 2D=MM, 2N=om+H, JS=PRE	1st trick: STD Count			! Light openings 1st position - 1D/1M/2C !	
	We lead Rusinow except: pd's suit (5+), slams,			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
	dummy's suit (5+), PRE and lead his or side suit, middle of game			2D="1M" 5+ 3-9	
DIRECT and JUMP CUE	NT: Rev Smith			2H=MM's 54+ 3-9	
(1C)-3C=PRE	SIGNALS IN ORDER OF PRIORITY			2S=5S+5m 3-9	
(1D)-3D=6D 13-16		SUIT	NT	3x=PRE	
(1M)-3M=55mm 13+	1	Low=Even or Enc	Low=Even or Enc	3N=STR "4M"	
Reopen: 2Cue=FG any hand, 3Cue=MM or mm	2	STD S/P	STD S/P	4m=PRE	
VS.NT	3	---	---	4M=PRE	
DBL=Points or STR, 2C=MM, 2D="1M", 2M=5M4m	Our signals priority is Count, Suit preference, Attitude			4N=mm	
2N=5M5m STR, 3C=mm, 3N=mm, Rest=Nat	DOUBLES			SPECIAL FORCING PASS SEQUENCES	
VS. PREEMPTS	TAKE OUT DOUBLES			Reverse in FG situation: Pass=PEN or STR, DBL=Intention	
3C: 4C=D+M, 4D=MM	Most low level DBLs are T/O or COMP			COMP over 6 level+: DBL=STOP, Pass=ok	
3D: 4C=C+M, 4D=MM	SPECIAL ARTIFICIAL DOUBLES/REDOUBLES			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
3H: 4H=S+m	Lead directing DBL			LEB and TRF in many situations	
3S: 4S=H+C	Support DBL/RDBL			Relays sequences after 1M-2C, 1C-1H/S/N	
VS. ARTIFICIAL STRONG OPENING	Game try DBL			PSICHICS	
1C: DBL=MM, 1N=mm, 2N=55MM, 3N=mm, Rest=nat				Non convention leads and signals	
2C/D: DBL=Suit, Cue=MM, 2N=mm, Rest=nat				Psychics bid with long fit, Open 3m with 5 cards 1st pos FAV	
				light openings 1st/3rd position, very light overcalls 1st level	
OVER OPPONENTS DOUBLE					
1D: RD=H, 1H=S, 1S=No 4M, 1N=C, 2C=D, 2D=6M WK, 2N=mm					
1M: RD=10+, 1N+=TRF, 2M=WK, JS OM=Inv, 3C/D=Inv/mixed					
2C: RD=10+, 2D=5D F1, Next bids=Sys On					