

SPECIAL DOUBLES

After Overall: Penalty _____
 Negative thru 3 Sp _____
 Responses: thru 3 Sp _____ Maximal
 Support: thru 2 Sp _____ Rdbd
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL

1-level 6 to 17 HCP (usually)
 Often 4 cards Very light style
 Responses
 New Suit: Forcing N/Const NF
 Jump Raise: Forcing Inv. Weak
 Jump Q = Mixed Raise

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

Sound Light Very Light
 Conv./Resp.

DIRECT CUEBID

Over: Minor Major
 Strong T/O
 Michaels

SLAM CONVENTIONS Garber 4NT: Blackwood RKC 1430

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv. _____
 Balance: 11 to 14 _____
 Jump to 2NT: Minors 2 Lowest
 Conv. _____

DEFENSE VS NOTRUMP

vs: Both
 2♠majors _____
 2♦ 1 major _____
 2♥hearts + minor _____
 2♠spades + minor _____
 Db/strong or 1 min _____
 Other: 2nt both min _____

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1-level 2-level
 Redouble implies no fit Limit + Limit Weak
 2NT Over
 Minors
 Other: Jump shift weak

VS OPENING PREEMPT DOUBLE IS

Takeout thru 4 spades _____ Penalty
 Conv. Takeout: _____
 Lehensohl 2NT Response _____
 Other: _____

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GENERAL APPROACH

Two Over One: Game Forcing Game Forcing Except When Suit Rdbd
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♠ 2♠ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT _____ 2NT 19+ to 2
 14+ to 17 _____ 3♠ Puppet
 _____ 3♠ Both Minors GF
 _____ 3♥ 3-1-(5)-4
 _____ 3♠ 1-3-(5)-4
 System On Over _____ 3♠ MSS

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th
 2♠ Stayman Puppet
 2♥ Transfer to ♥
 2♥ Forcing Stayman
 2♥ Transfer to ♠
 2♠ Size Ask or Cbs _____
 2NT Diamonds w/Inv _____

MINOR OPENING

Expected Min. Length 4 3 NF 0-2 Conv.
 1♠ _____ 1♠
 1♦ _____ 1♦
 2♣ _____ 2♣
 2♦ _____ 2♦
 2♥ _____ 2♥
 2♠ _____ 2♠
 2NT _____ 2NT
 3NT _____ 3NT
 4NT _____ 4NT
 Other: 3 Level Splinter

RESPONSES

Double Raise: Force Inv. Weak
 After Overall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: 2N=Limit+
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to _____
 3NT: 15 to 17 _____
 Drury : Reverse 2-Way Fit
 Other: 3C/3D/3H Inv 1NT SF/1S

RESPONSES/REBIDS

2♠ to _____ HCP _____
 Strong Other _____
 2♥ Response: Neg Waiting _____
 2♠ 10 to 16 HCP FLANNERY _____
 Natural: Weak Intermediate Strong Conv. _____
 2♥ 5 to 10 HCP _____
 Natural: Weak Intermediate Strong Conv. _____
 2♠ 5 to 10 HCP _____
 Natural: Weak Intermediate Strong Conv. _____
 2♥ 5 to 10 HCP _____
 Natural: Weak Intermediate Strong Conv. _____

OTHER CONV CALLS:

New Minor Forcing 2-Way NWF rdy trans/1 M dbl
 Weak Jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game
 Unusual v Unusual Wolff Sign-off 2C majors over opp nt overcall _____