



SPECIAL DOUBLES

After Overcall: Penalty _____
 Negative thru _____
 Responsive : thru _____ Maximal _____
 Support: Dbl. thru 2X-1 Redbl _____
 Card-showing Min. Offshape T/O _____
 Snap-dragon Rosenberg XX _____

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on _____
 Conv. _____
 Balancing: 11 to 15 _____
 Jump to 2NT: Minors 2 Lowest _____
 Conv. _____

NAMES Floyd McWilliams and Michael Xu

GENERAL APPROACH

2/1 _____
Two Over One: Game Forcing Game Forcing Except When Suit Rebid _____
VERY LIGHT: Openings 3rd Hand Overcalls Preempts _____
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other _____

SIMPLE OVERCALL

1 level 8 to 17 HCP (usually)
 often 4 cards very light style _____
Responses
 New Suit: Forcing NF Const NF _____
 Jump Raise: Forcing Inv. Weak _____
 jump cue = mixed _____

DEFENSE VS NOTRUMP

vs: _____ 14-16 or less _____
 2♣ Majors Majors _____
 2♦ 1 major 1 major _____
 2♥ H+ minor H+ minor _____
 2♠ S+ minor S+ minor _____
 Dbl: 4M/5m penalty _____
 Other: _____

NOTRUMP OPENING BIDS

1NT
15* to 17 _____
 _____ to _____
 5-card Major common _____
 System on over X, 2C _____
 2♣ Stayman Puppet _____
 2♦ Transfer to ♥ 4♦, 4♥ Transfer _____
Forcing Stayman Smolen _____
 2♥ Transfer to ♠ Lebensohl (____ denies) _____
 2♠ size ask or ♣ Neg. Double _____
 2NT ♦, 3♦ good Other: transfer Lebensohl _____

3♣ Puppet _____
3♦ 5-5 minors gf _____
3♥ 3=1=(5-4) _____
3♠ 1=3=(5-4) _____

2NT 20 to 21 _____
 Puppet Stayman _____
Transfer Responses:
Jacoby Texas _____
 3♠ relay to 3NT _____
 then 4m nat. slam try _____

3NT _____ to _____
 Gambling _____

Conventional NT Openings

JUMP OVERCALL

Strong Intermediate Weak _____

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level _____
 Jump Shift: Forcing Inv. Weak _____
 Redouble implies no fit _____

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids _____
 Conv./Resp. _____

VS Opening Preempts Double Is

2NT Over Limit+ Limit Weak
 Majors _____
 Minors _____
 Other: _____

DIRECT CUEBID

OVER: Minor Major
 Natural _____
 Strong T/O _____
 Michaels _____

VS Opening Preempts Double Is

Takeout thru 4♥ Penalty _____
 Conv. Takeout: _____
 Lebensohl 2NT Response _____
 Other: GF Leaping Michaels _____

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd _____
 3rd/4th _____

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
 1♣ _____
 1♦ _____

RESPONSES

Double Raise: Force Inv. Weak _____
 After Overcall: Force Inv. Weak _____
 Conv. Raise: 2NT 3NT Splitter _____
 Other: 3M=mixed, 3♦=LR, 2-tiered splinters raise Other: _____

RESPONSES

Double Raise: Force Inv. Weak _____
 After Overcall: Force Inv. Weak _____
 Forcing Raise: J/S in other minor _____
 Other: _____

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430 _____

Preemptive (0,1,1,2,2) Last Train _____

Non-serious 3NT

vs Interference: DOPI DEPO Level: _____ ROPI _____

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
X X x x (X) X	X X (X) X X
x x X x x x (X)	x x x (X) X (X) X
(A) K x (T) 9 x	A K J x A Q J x
(K) Q x K J T x	A J T 9 A T 9 x
(Q) J x K T 9 x	K Q J x K Q T 9
(J) T 9 Q T 9 x	Q J T x Q T 9 x
(K) Q T 9	J T 9 x T 9 x x

DEFENSIVE CARDING

Standard: vs SUITS vs NT _____
 Except _____
 Upside-Down: _____
 count _____
 attitude _____

FIRST DISCARD

Lavinthal _____
 Odd/Even _____

OTHER CARDING

Smith Echo SP instead _____
 Trump Suit Pref. _____
 Foster Echo _____

LENGTH LEADS:

4th Best vs SUITS vs NT _____
 3rd/5th Best vs SUITS vs NT _____
 2nd highest from 4 nothing vs at A at K ppo
 Standard present count _____

Primary signal to partner's leads

Attitude Count Suit preference _____

DESCRIBE

RESPONSES/REBIDS

2♣ 22 to + HCP
 Strong Other _____
 2♦ Resp: Neg Waiting _____
 double = negative Kokish, cheaper minor
 3C-3H flipped

2♦ 5 to 10 HCP
 Natural: Weak Intermediate Strong Conv. _____
 Ogust
 2NT Force New Suit NF _____

2♥ 5 to 10 HCP
 Natural: Weak Intermediate Strong Conv. _____
 Ogust
 2NT Force New Suit NF _____

2♠ 5 to 10 HCP
 Natural: Weak Intermediate Strong Conv. _____
 Ogust
 2NT Force New Suit NF _____

OTHER CONV. CALLS: New Minor Forcing 2-Way NMF PH: 1-way

Weak Jump Shifts: In Comp. Not in Comp. _____

4th Suit Forcing: 1 Rd. Game _____

2N Spiral, Wolff Signoff, Unusual v. Unusual, Ingberman, Reverse Baze

After M+m bid, 2N= invite ask, 3D= LR+ for major

2NT lebensohl usually

SPECIAL CARDING

PLEASE ASK