

<b>SPECIAL DOUBLES</b> After Overcall: Penalty <input type="checkbox"/> Negative <input checked="" type="checkbox"/> thru 4H Responsive: <input checked="" type="checkbox"/> thru 4D Maximal <input type="checkbox"/> Support: Dbl <input checked="" type="checkbox"/> thru 2H Rdbl <input checked="" type="checkbox"/> Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/> ELC X (some cases)		<b>NOTRUMP OVERCALLS</b> Direct: 15 to 18 Systems on <input checked="" type="checkbox"/> Conv. Balance jump 2n =19-21 Balance: 11 to 15 Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/> Conv. Sandwich PH		<b>NAMEScc for Ji-You</b> <b>GENERAL APPROACH</b> 2 Over 1 GF Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input checked="" type="checkbox"/> FORCING OPENING: 1 <input checked="" type="checkbox"/> 2 <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/>	
<b>SIMPLE OVERCALL</b> 1-level 7 to 17 HCP (usually) Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/> <b>Responses</b> New Suit: Forcing <input type="checkbox"/> NFConst <input checked="" type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/>		<b>DEFENSE VS NOTRUMP</b> vs: Strong (14+) Weak 2 <input checked="" type="checkbox"/> M M <=<= 2 <input checked="" type="checkbox"/> 1 Major <=<= 2 <input checked="" type="checkbox"/> H + m <=<= 2 <input checked="" type="checkbox"/> S + m <=<= Dbl 4M5m /6+m /19+ Penalty Other: 2n=any two suits (str1N)-X-(p): 2c ask m,2d ask M		<b>NOTRUMP OPENING BIDS</b> 1NT 15 to 17 to 5-Card Major Common <input checked="" type="checkbox"/> System On Over X / 2C 2 <input checked="" type="checkbox"/> Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> 2 <input checked="" type="checkbox"/> Transfer to <input checked="" type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2 <input checked="" type="checkbox"/> Transfer to <input checked="" type="checkbox"/> C or size ask 2NT or weak 55m	
<b>JUMP OVERCALL</b> Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/>		<b>OVER OPP'S T/O DOUBLE</b> New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/> Redouble implies no fit <input type="checkbox"/> 2NT Over Limit + Limit Weak Majors <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Minors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other: 1M-(x) / (1x)-1M-(x) xfer on		3 <input checked="" type="checkbox"/> Puppet 3 <input checked="" type="checkbox"/> 55 m GF+ 3 <input checked="" type="checkbox"/> 31 (45) GF 3 <input checked="" type="checkbox"/> 13 (45) GF Texas On over 3C 4 <input checked="" type="checkbox"/> 4 Transfer <input checked="" type="checkbox"/> Smolen <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (fast denies) Negative Double <input checked="" type="checkbox"/> 4H Baze 2NT 20 to 21 Puppet Stayman <input checked="" type="checkbox"/> <b>Transfer Responses:</b> Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/> 3 <input checked="" type="checkbox"/> 54+ minor 3NT to Namyats <b>Conventional NT Openings</b> 2n-3n = 5S4H	
<b>OPENING PREEMPTS</b> Sound Light Very Light <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> Conv./Resp.		<b>VS OPENING PREEMPT DOUBLE IS</b> Takeout <input checked="" type="checkbox"/> thru 4H Penalty <input type="checkbox"/> Conv. Takeout: 4N takeout 4S Lebensohl 2NT Response <input checked="" type="checkbox"/> Other: Leaping Michaels		<b>MAJOR OPENING</b> Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input type="checkbox"/> 3rd/4th <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <b>RESPONSES</b> Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/> Other: R.Bergen, 2w-SP, Namyats 1NT: Forcing <input type="checkbox"/> Semi-forcing <input checked="" type="checkbox"/> 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to 3NT: to Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input checked="" type="checkbox"/> Fit <input checked="" type="checkbox"/> Other: 1M-2x-2N=6, Kokish 3wGT	
<b>DIRECT CUEBID</b> Over: Minor Major Natural <input type="checkbox"/> <input type="checkbox"/> Strong T/O <input type="checkbox"/> <input type="checkbox"/> Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> mini-max		<b>MINOR OPENING</b> Expected Min. Length 4 3 NF 0-2 Conv. 1 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <b>RESPONSES</b> Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Forcing Raise: J/S in other minor <input checked="" type="checkbox"/> Single raise <input checked="" type="checkbox"/> Other: 10+ Frequently bypass 4+ <input checked="" type="checkbox"/> 1NT/1 <input checked="" type="checkbox"/> 6 to 10 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> 11 to 12 3NT: 13 to 15 Other: Wolff, Ingberman, D.Spiral			
<b>SLAM CONVENTIONS</b> Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input checked="" type="checkbox"/> Minor-Kickback 0314. Minorwood 0314. PKCB 01122 EKCB 0314. Void Response vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input checked="" type="checkbox"/> Level: DEPO>5T ROPI <input type="checkbox"/>				<b>DESCRIBE</b> 2 <input checked="" type="checkbox"/> 22 to + HCP or 9 tricks Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2 <input checked="" type="checkbox"/> Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> Ctrl-Steps 2 <input checked="" type="checkbox"/> 4 to 10 HCP one M (MP=4-10/D) Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> 2 <input checked="" type="checkbox"/> 5 to 10 HCP 5H+4m (MP=4-10/H) Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> 2 <input checked="" type="checkbox"/> 5 to 10 HCP 5S+4m (MP=4-10/S) Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> <b>OTHER CONV CALLS:</b> New Minor Forcing <input type="checkbox"/> 2-Way NMF <input type="checkbox"/> XYZ Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input checked="" type="checkbox"/> 4way xfer after 2N overcall 4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/> 1m-(1n) Landy Bergen over overcall. Fit-Showing. Gazzilli Suction vs strong 1C / 2C / Polish-C	
<b>LEADS</b> (click card led, if not in bold) versus Suits versus Notrump x A K x 10 9 x A K J x A Q J x K Q x K J 10 x A J 10 9 A 10 9 8 Q J x K 10 9 x K Q J x K Q 10 9 J 10 x Q 10 9 x Q J 10 x Q 10 9 8 K Q 10 9 J 10 9 x 10 9 8 x <b>Length Leads:</b> 4th Best vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/> 3rd/5th vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/> Best Attitude vs NT <input type="checkbox"/>		<b>DEFENSIVE CARDING</b> vs Suits vs NT Standard: <input type="checkbox"/> <input type="checkbox"/> Except <input type="checkbox"/> Upside-Down Discard Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <b>FIRST DISCARD</b> Lavinthal <input type="checkbox"/> <input type="checkbox"/> Odd/Even <input type="checkbox"/> <input type="checkbox"/> Rev Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/> <b>OTHER CARDING</b> Smith Echo <input type="checkbox"/> <input type="checkbox"/> Trump Suit Pref. <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/>			
<b>Primary signal to partner's leads</b> Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/>				<b>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</b>	

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