



NAMES jeff wolfson - steve garner

### GENERAL APPROACH

**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  Natural 2 Bids  Other

### NOTRUMP OPENING BIDS

**1NT**  
15 to 17  
to  
5-card Major common   
System on over 2♣+Dbl  
2♣ Stayman  Puppet   
2♦ Transfer to ♥  4♦, 4♥ Transfer   
Forcing Stayman  Smolen   
2♥ Transfer to ♠  Lebensohl  (fast denies)  
2♠ Range ask or ♣ Neg. Double   
2NT wk min or ♦'s Other: DONT over pen. X

2NT 20 to 21  
Puppet Stayman   
**Transfer Responses:**  
Jacoby  Texas   
3♠ transfer to 3NT  
ST with minor(s)  
3NT \_\_\_\_\_ to \_\_\_\_\_  
gambling, no A or K

### Conventional NT Openings

### MAJOR OPENING

Expected Min. Length 4 5  
1st/2nd    
3rd/4th

### RESPONSES

Double Raise: Force  Inv.  Weak   
After Overcall: Force  Inv.  Weak   
Conv. Raise: 2NT  3NT  Splitter   
Other: 3♣=LR, 2-tier splinters  
1NT: Forcing  Semi-forcing   
2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
3NT: \_\_\_\_\_ to \_\_\_\_\_  
Drury : Reverse  2-Way  Fit   
Other: !M-3♦, 1♠-3♥ inv.

### MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.  
1♣      
1♦

### RESPONSES

Double Raise: Force  Inv.  Weak   
After Overcall: Force  Inv.  Weak   
Forcing Raise: J/S in other minor   
Single raise  Other: also by ph  
Frequently bypass 4+♦   
1NT/1♣ \_\_\_\_\_ 6 \_\_\_\_\_ to \_\_\_\_\_ 10  
2NT Forcing  Inv.  \_\_\_\_\_ 13 \_\_\_\_\_ to \_\_\_\_\_ 15  
3NT: \_\_\_\_\_ 16 \_\_\_\_\_ to \_\_\_\_\_ 18  
Other 1♦-3♣ inv.

### DESCRIBE RESPONSES/REBIDS

|  |   |
|--|---|
| 2♣ _____ to _____ HCP<br>Strong <input type="checkbox"/> Other <input type="checkbox"/><br>2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> cheaper min XX | controls up to 2♠<br>dbl by resp. = neg.  |
| 2♦ <u>5</u> to <u>10</u> HCP<br>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>      | 3♥/3♠ forcing; 4C rkcg<br>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/> |
| 2♥ <u>5</u> to <u>10</u> HCP<br>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>      | 3♠ forcing; 4C rkcg<br>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>    |
| 2♠ <u>5</u> to <u>10</u> HCP<br>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>      | 3♥ forcing; 4C rkcg<br>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>    |

**OTHER CONV. CALLS:** New Minor Forcing:  2-Way NMF   
Weak Jump Shifts: In Comp.  Not in Comp.   
4th Suit Forcing: 1 Rd.  Game  fit-showing jumps by a ph  
non-serious 3N; invitational j.s. @ 3 level; 1M-3♣ = limit  
2♣ relays to 2♦ after 1N rebid; 3♣ = 3 way JS after 1♠-1N; unus. vs. unus.  
transfers after any strong 2N rebid; transfers in comp; mich. vs. mich.

### SPECIAL DOUBLES

After Overcall: Penalty  \_\_\_\_\_  
Negative  thru \_\_\_\_\_  
Responsive  : thru \_\_\_\_\_ Maximal   
Support: Dbl.  thru \_\_\_\_\_ Redbl   
Card-showing  Min. Offshape T/O

### NOTRUMP OVERCALLS

**Direct:** 15 to 18 Systems on   
**Conv.**  xx transfers to 2♣  
**Balancing:** 11 to 16  
Jump to 2NT: Minors  2 Lowest   
**Conv.**  Bal. 2N = 19-21

### DEFENSE VS NOTRUMP

vs: strong(14+) weak(13 poss)  
2♣ majors same  
2♦ one major ♥'s  
2♥ 5♥'s + m ♠'s  
2♠ 5♠'s + m 4♠ + 6+m  
Dbl: 5 m + 4M penalty  
Other 2N=4♥'s + 6m over wk nt  
Over 2♣, 2♦ asks longer

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
Jump Shift: Forcing  Inv.  Weak   
Redouble implies no fit   
2NT Over Limit+ Limit Weak  
Majors     
Minors     
Other Transfers/1M

### VS Opening Preempts Double Is

Takeout  thru \_\_\_\_\_ Penalty   
Conv. Takeout: \_\_\_\_\_  
Lebensohl 2NT Response   
Other: Leaping Michaels

### SIMPLE OVERCALL

1 level 6 to 16 HCP (usually)  
often 4 cards  very light style   
**Responses**  
New Suit: Forcing  NF Const  NF   
Jump Raise: Forcing  Inv.  Weak   
mixed raises, transfers/1M

### JUMP OVERCALL

Strong  Intermediate  Weak   
wide range NV

### OPENING PREEMPTS

Sound Light Very Light  
3/4-bids     
Conv./Resp. based on vul

### DIRECT CUEBID

OVER: Minor Major  
Natural    
Strong T/O    
Michaels    
Over short 1♣, 2♦ is Michaels

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430   
Non-Serious 3N, Exclusion

D = 1-4 P = 0-3 bid = 2 below or at our suit (dipo) DEPO above suit  
vs Interference: DOPI  DEPO  Level: 5♥+ ROPI

### LEADS (circle card led, if not in bold)

| versus Suits                            | versus Notrump |
|---|----------------|
| <b>x x</b> x x(x)x <b>x x</b> (x)(x)(x) | (x)(x)(x)(x)   |
| x x x x x x(x) (x)(x)x (x)(x)(x)(x)     |                |
| (A)K x T 9 x (A)K J x A Q J x           |                |
| K Q x K J T x A J T 9 A T 9 x           |                |
| Q J x K T 9 x K Q J x (K) Q T 9         |                |
| J T 9 Q T 9 x Q J T x Q T 9 x           |                |
| K Q T 9 J T 9 x T 9(x)(x)               |                |

### LENGTH LEADS:

4th Best vs SUITS  vs NT   
3rd/5th Best vs SUITS  vs NT   
9 from 109x vs. NT Attitude vs NT

**Primary signal to partner's leads**  
Attitude  Count  Suit preference

### DEFENSIVE CARDING

Standard:  vs SUITS vs NT  
Except   
SP vs. suits if sing. or equivalent in dummy  
Upside-Down:  
count    
attitude

### FIRST DISCARD

Lavinthal    
Odd/Even

### OTHER CARDING

Smith Echo    
Trump Suit Pref.    
Foster Echo

### SPECIAL CARDING PLEASE ASK