



NAMES Bruce Ferguson and Daniel Korbel

GENERAL APPROACH

2/1

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 14+ to 17

3♣ Puppet

3♦ 5 5 minors

3♥ 31

3♠ 13

5-card Major common

System on over X 2C

2♣ Stayman Puppet

2♦ Transfer to ♥ 4♦, 4♥ Transfer

Forcing Stayman Smolen

2♥ Transfer to ♠ Lebensohl (TR denies)

2♠ Clubs Neg. Double

2NT Diamonds Other: Baze (4c rkc)

2NT 19+ to 21

Puppet Stayman

Transfer Responses:

Jacoby Texas

3♠ --> 3n, om, 4n s

3NT to

ACOL (9 tricks any suit)

Conventional NT Openings

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input checked="" type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Conv. Raise: 2NT 3NT Splinter

Other:

1NT: Forcing Semi-forcing

2NT: Forcing Inv. to

3NT: 13 to 15

Drury : Reverse 2-Way Fit

Other: J/S inv

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Forcing Raise: J/S in other minor

Single raise Other:

Frequently bypass 4+♦

1NT/1♣ U to 10

2NT Forcing Inv. 13 to 15

3NT: 16 to 17

Other 1m 2h 11-12 bal

SPECIAL DOUBLES

After Overcall: Penalty

Negative thru

Responsive : thru Maximal

Support: Dbl. thru 3x Redbl

Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on

Conv. Meckwell if doubled

Balancing: 11 to 16

Jump to 2NT: Minors 2 Lowest

Conv.

DEFENSE VS NOTRUMP

vs: Str Wk

2♣ C+M Majors

2♦ D+M

2♥ H

2♠ S

Dbl: 1m or MM Pen

Other

SIMPLE OVERCALL

1 level 7 to + HCP (usually)

often 4 cards very light style

Responses

New Suit: Forcing NF Const NF

Jump Raise: Forcing Inv. Weak

Jump Q mixed

JUMP OVERCALL

Strong Intermediate Weak

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level

Jump Shift: Forcing Inv. Weak

Redouble implies no fit

2NT Over	Limit+	Limit	Weak
Majors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Minors	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Other	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

OPENING PREEMPTS

Sound Light Very Light

3/4-bids

Conv./Resp. Poorman's BW

DIRECT CUEBID

OVER:	Minor	Major
Natural	<input type="checkbox"/>	<input type="checkbox"/>
Strong T/O	<input type="checkbox"/>	<input type="checkbox"/>
Michaels	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

VS Opening Preempts Double Is

Takeout thru Penalty

Conv. Takeout:

Lebensohl 2NT Response

Other:

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

3014 excl

vs Interference: DOPI DEPO Level: P 1/4 D 0/3 ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
x x x x x x	x x (x)x x
x x x x x x x	(x)x (x)x x x
A K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT

3rd/5th Best vs SUITS vs NT

Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

DEFENSIVE CARDING

vs SUITS vs NT

Standard:

Except

Upside-Down:

count	<input type="checkbox"/>	<input type="checkbox"/>
attitude	<input type="checkbox"/>	<input type="checkbox"/>

FIRST DISCARD

Lavinthal	<input type="checkbox"/>	<input type="checkbox"/>
Odd/Even	<input type="checkbox"/>	<input type="checkbox"/>

OTHER CARDING

Smith Echo

Trump Suit Pref.

Foster Echo

SPECIAL CARDING

PLEASE ASK