

SPECIAL DOUBLES
 After Overcall: Penalty _____
 Negative thru 1C (1S) x = 3-4H
 Responsive: thru _____ Maximal
 Support: Dbl thru 2 of suit _____ Rdbl
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL
 1-level 6 to + HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 Transfers / x (1 level)

JUMP OVERCALL
 Strong Intermediate Weak
 Roman / Minor // IJO / Maj (Vul)

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels
 Michaels/Maj Higher & lower/min

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 Non-Serious 3S and 3N / Kickback

vs. Interference: DOPI DEPO Level: _____ ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

X x	x x X x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
A K x	10 9 x	A K J x	A Q J x
K Q x	K J 10 x	A J 10 9	A 10 9 8
Q J x	K 10 9 x	K Q J x	K Q 10 9
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8
K Q 10 9		J 10 9 x	10 9 8 x

 Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Rusinow (4+ vs NT) Attitude vs NT

DEFENSIVE CARDING
 Standard:
 Except
 A/Q = ask attitude / NT
 Upside-Down Count
 Upside-Down Attitude
FIRST DISCARD
 Lavinthal
 Odd/Even
OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

NAMES Andrew / Phil

GENERAL APPROACH
 Martian Standard (Fantunes Variant)
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other 1 bids

NOTRUMP OPENING BIDS

1NT	3♠ Diamonds _____	2NT 20 to 21 _____
14 to 16 _____	3♦ 55 minors GF _____	Puppet Stayman <input checked="" type="checkbox"/>
15 to 17 _____	3♥ 31(54) _____	Transfer Responses:
5-Card Major Common <input checked="" type="checkbox"/>	3♠ 13(54) _____	Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/>
System On Overx, 2C, 3C _____	Transfer Lebensohl _____	3♠ MSS _____
2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>	Baze _____	Smolen _____
2♦ Transfer to ♥ <input checked="" type="checkbox"/>	4♦, 4♥ Transfer <input checked="" type="checkbox"/>	3NT _____ to _____
Forcing Stayman <input type="checkbox"/>	Smolen <input checked="" type="checkbox"/>	Strong 4 of a Major _____
2♥ Transfer to ♠ <input checked="" type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> (____ denies)	Conventional NT Openings
2♠ Clubs/range _____	Negative Double <input checked="" type="checkbox"/> 3S _____	
2NT Puppet Stayman _____		

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: 13+, unlimited (unless OM)

1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: _____ to _____
 Drury : Reverse 2-Way Fit
 Other: 1H-1S - F1NT

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: _____
 Frequently bypass 4+♦
 1NT/1♣: GF to Rel
 2NT: Forcing Inv. _____ to _____
 3NT: _____ to _____
 Other: 1C may include 5M332 (11+)

DESCRIBE
 2♣ 9 to 13 HCP 5+ Clubs
 Strong Other
 2♦ Response: Neg Waiting
 2♦ 9 to 13 HCP 5+ diamonds
 Natural: Weak Intermediate Strong Conv
 2♥ 9 to 13 HCP 5+ hearts
 Natural: Weak Intermediate Strong Conv
 2♠ 9 to 13 HCP 5+ spades
 Natural: Weak Intermediate Strong Conv

RESPONSES/REBIDS
 2D asks / 2M NF
 2N asks / 2M NF
 2NT Force New Suit NF
 2N = relay
 2NT Force New Suit NF
 2N = relay
 2NT Force New Suit NF

OTHER CONV CALLS: New Minor Forcing 2-Way NMF
 Weak jump shifts: In Comp. Not In Comp. Jump shifts fitted over major
 4th Suit Forcing: 1 Round To Game
 Unusual/Unusual (Lower = 4th suit), Michaels Defense

Software by Bridge Base Online, LLC. -
www.bridgebase.com

Multi Landy/1N overcall