

SPECIAL DOUBLES

After Overcall: Penalty _____
Negative thru 4H _____
Responsive : thru _____ Maximal
Support: Dbl thru 2NT Redbl
Card-showing Min. Offshape T/O

SIMPLE OVERCALL

1 level 8 to 17 HCP (usually)
often 4 cards very light style

Responses

New Suit: Forcing NFConst NF
Jump Raise: Forcing Inv. Weak

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

Sound Light Very Light
3/4-bids
Conv./Resp. _____

DIRECT CUEBID

OVER: Minor Major
Natural
Strong T/O
Michaels

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
X X	x x x x	X X	X x x x
x x X	x x x x	X x x	x x x X x
A K x	T 9 x	A K J x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9	J T 9 x	T 9 x x	

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING **PLEASE ASK**

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv. _____
Balancing: 11 to 15
Jump to 2NT: Minors 2 Lowest
Conv. _____

DEFENSE VS NOTRUMP

vs: DONT(14+) Capp(weak)
2♣ C+High One suit
2♦ D+High H+S
2♥ H+S H+m
2♠ S S+m
Dbl: One suit Strong
Other 2NT: C+D

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. Weak
Redouble implies no fit

2NT Over Limit+ Limit Weak
Majors
Minors
Other Trsf vs Major Open X

VS Opening Preempts Double Is

Takeout thru 4H Penalty
Conv. Takeout: _____
Lebensohl 2NT Response
Other: _____

DEFENSIVE CARDING

Standard: vs SUITS vs NT
Except

Upside-Down:
count
attitude

FIRST DISCARD

Lavinthal
Odd/Even
Upside-down

OTHER CARDING

Smith Echo
Trump Suit Pref.
Foster Echo

NAMES Jiawei LUO - Fengming CHEN

GENERAL APPROACH

Two Over One

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other _____

NOTRUMP OPENING BIDS

1NT 15 to 17
to _____
5-card Major common
System on over x/2c
2♣ Stayman Puppet
2♦ Transfer to ♥
Forcing Stayman
2♥ Transfer to ♠
2♠ Range asking
2NT ->D
3♣ weak 55m
3♦ Strong 55m
3♥ 3145(54), H short
3♠ 1345(54), S short
4♦, 4♥ Transfer
Smolen
Lebensohl (fast denies)
Neg. Double
Other: 4 w trnf Super Ac

2NT 20 to 21

Puppet Stayman

Transfer Responses: Jacoby Texas

3♠ ->3NT

3NT 5S + 4H

3NT 9 to 11

gambling, 4D A Single

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Conv. Raise: 2NT 3NT Splinter
Other: Jacoby 2NT

1NT: Forcing Semi-forcing

2NT: Forcing Inv. _____ to _____

3NT: 13 to 15

Drury : Reverse 2-Way Fit

Other: Mod Bergen Raises, Trsf aft

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
1♣
1♦

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Forcing Raise: J/S in other minor
Single raise Other: forcing 1 Rd

Frequently bypass 4+♦

1NT/1♣ 8 to 10

2NT Forcing Inv. 11 to 12

3NT: 13 to 16

Other: Criss-Cross

DESCRIBE

RESPONSES/REBIDS

2♣ 22+ to _____ HCP
Strong Other or suit 9 tricks
2♦ Resp: Neg Waiting 2H weak, 2NT->H

2♦ 5 to 10 HCP
Natural: Weak Intermediate Strong Conv.
min-Max
2NT Force New Suit NF

2♥ 5 to 10 HCP
Natural: Weak Intermediate Strong Conv.
Ogust
2NT Force New Suit NF

2♠ 5 to 10 HCP
Natural: Weak Intermediate Strong Conv.
Ogust
2NT Force New Suit NF

OTHER CONV. CALLS: New Minor Forcing 2-Way NMF

Weak Jump Shifts: In Comp. Not in Comp.

4th Suit Forcing: 1 Rd. Game FSJS in Comp, Wolf vs 2NT Jump, Ingbern

Minorwood; min-Max direct Mich, XYZ, modf unu vs unu: L Cue O suit,

DONT runs-out; Leaping Mich; 1c-1d-1M unBal, voidWood, Bart, Suction