

SPECIAL DOUBLES
 After Overcall: Penalty _____
 Negative thru 5D
 Responsive: thru 5D Maximal
 Support: Dbl thru 2H Rdbl
 Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS
 Direct: 15 to _____ Systems on
 Conv. _____
 Balance: 11 to 15
 Jump to 2NT: Minors 2 Lowest
 Conv. 1Ma-2NT=D+OMa

NAMES Neil - Allan
GENERAL APPROACH
 5533 with MULTI
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other 2D MULTI

SIMPLE OVERCALL
 1-level 6 to + HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 UPH jump in new suit = F1

DEFENSE VS NOTRUMP
 vs: direct or wk balance
 2♠ Majors Majors
 2♦ >H one major
 2♥ >S nat
 2♠ one minor nat
 Dbl penalty minor+major
 Other: 2NT=minors

NOTRUMP OPENING BIDS
 1NT
 15 to 17
 _____ to _____
 5-Card Major Common
 System On Over X, 2C
 2♠ Stayman Puppet
 2♦ Transfer to ♥
 Forcing Stayman
 2♥ Transfer to ♠
 2♠ size > C
 2NT > D or wk minors
 3♠ ask 5 major
 3♦ GF 5-5 minors
 3♥ 3-1-9
 3♠ 1-3-9
 2NT 22 to 24
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ MSS
 3NT 19 to 24
 ACOL 4C inquiry
Conventional NT Openings

JUMP OVERCALL
 Strong Intermediate Weak
 1Ma-3C = minors

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other: 1mi-X-Transfers *

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: _____
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: _____ to _____
 Drury : Reverse 2-Way Fit
 Other: 1H-3S, 1H-3NT, 1S-3NT

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. 4C(D)=trump ask

VS OPENING PREEMPT DOUBLE IS
 Takeout thru _____ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: 1C, D-2S=GF anys
 Frequently bypass 4+♦
 1NT/1♠: 6 to 10
 2NT: Forcing Inv. 12 to 15
 3NT: 15 to 17
 Other: 1D-2H=bal 11-12

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels
 1Ma-2Ma=C+OMa, 1Ma-2NT=D+OMa

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430

POD1 below/DEPO above
 vs. Interference: DOPI DEPO Level: ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

x x	x x x x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
A K x	10 9 x	A K J x	A Q J x
K Q x	K J 10 x	A J 10 9	A 10 9 8
Q J x	K 10 9 x	K Q J x	K Q 10 9
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8
K Q 10 9	J 10 9 x	10 9 8 x	

Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT

Attitude vs NT
Primary signal to partner's leads
 Attitude Count Suit Preference

DEFENSIVE CARDING
 vs Suits vs NT

Standard:
 Except UD att at trick 1
 after a Rusinow lead vs NT

Upside-Down Count	<input type="checkbox"/>	<input type="checkbox"/>
Upside-Down Attitude	<input type="checkbox"/>	<input type="checkbox"/>

FIRST DISCARD
 Lavinthal
 Odd/Even

OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

DESCRIBE	RESPONSES/REBIDS
2♠ 18 to + HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> Kokish 2+ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>	2H, S, NT weak 3C, D, H, S > transfer
2♦ 4 to 9 HCP WK2Ma 4-9, or 25+ bal, or D GF Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input checked="" type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ 10 to 13 HCP Natural: Weak <input type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ 10 to 13 HCP Natural: Weak <input type="checkbox"/> Intermediate <input checked="" type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV CALLS: New Minor Forcing 2-Way NMF
 Weak jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game XYZ _____
 1C-2D, H > transfer Frequent Transfers in Comp
 Good Bad 2NT