

SPECIAL DOUBLES
 After Overcall: Penalty Sybil
 Negative thru 4H Maximal
 Response: thru
 Support: thru 2H Rdbl
 Card-stowing Min. Offshape T/O

SIMPLE OVERCALL
 1-level 7 to 18 HCP (usually)
 Often 4 cards Very light style
 Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 Jump Q mixed

JUMP OVERCALL
 Strong Intermediate Weak

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp 4C or 4D KC 0 1 TWQ

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels

NOTRUMP OVERCALLS
 Direct: 15+ to 18 Systems on
 Conv.
 Balance: 10 to 15
 Jump to 2NT: Minors 2 Lowest
 Conv.

DEFENSE VS NOTRUMP
 vs: all
 2♣ Mai bal or PH
 2♦ H c+M 2d asks
 2♥ S D+M
 2♠ 4 S+long minor H
 Dbl Pen S
 Other: 2nt 4H +m 1m, 2M/str S

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other:

VS OPENING PREEMPT DOUBLE IS
 Takeout thru 7h Penalty
 Conv. Takeout:
 Lebensohl 2NT Response
 Other:

LEADS (click card led, if not in bold)
 versus Suits
 versus Notrump
 Standard:
 Except
 King asts std count 5 lev +
 Upside-Down Count
 Upside-Down Attitude
 FIRST DISCARD
 Lavinthal
 Odd/Even
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Rushow 4+ NT
 Primary signal to partner's leads
 Attitude Count Suit Preference

DEFENSIVE CARDING
 ROP
 vs Suits vs NT
 Standard:
 Except
 King asts std count 5 lev +
 Upside-Down Count
 Upside-Down Attitude
 FIRST DISCARD
 Lavinthal
 Odd/Even
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Rushow 4+ NT
 Primary signal to partner's leads
 Attitude Count Suit Preference

SPECIAL CARDING PLEASE ASK

GENERAL APPROACH
 NAMES: Cohler-Berkowitz
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♦ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS
 1NT
 14+ to 17
 to
 5-Card Major Common
 System On Over X/2C
 2♣ Stayman Puppet
 2♦ Transfer to
 2♥ Forcing Stayman
 2♠ Transfer to
 2♠ size ask or club
 2NT diamonds

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
 RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: mini splinters 1-3
 1NT Forcing Semi-forcing
 1NT: Forcing Inv. to
 3NT: to
 Drury : Reverse 2-Way Fit
 Other: 1M-3D art limit

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦
 RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: 1-3 mixed
 Frequently bypass 4+♦
 1NT/1♣: 6 to 10
 2NT: Forcing Inv. 13 to 15
 3NT: 16 to 17
 Other: 1m 2H 11-12 or str

RESPONSES/REBIDS
 2NT 19+ to 21
 Puppet Stayman
 Transfer Responses:
 Jacoby Texas
 3♦ 1 or 2 minors
 3NT to
 Solid Maj No A/K out
 Conventional NT Openings
 1N-2D-2H-2Srelay
 1N-4S strong Q

DESCRIBE
 2♣ 21 to HCP
 Strong Other
 2♦ Response: Neg Waiting
 2♥ Response: Neg Waiting
 2♠ to 10 HCP usually 6
 Natural: Weak Intermediate Strong Conv
 2♥ to 10 HCP usually 6
 Natural: Weak Intermediate Strong Conv
 2♠ to 10 HCP usually 6
 Natural: Weak Intermediate Strong Conv
 2♥ to 10 HCP usually 6
 Natural: Weak Intermediate Strong Conv
 OTHER CONV CALLS: New Minor Forcing 2-Way NMF Many Fit Jumps
 Weak Jump shifts: In Comp. Not In Comp. 1m-2S Majors 5-4 Inv BART
 4th Suit Forcing: 1 Round To Game unusual/unusual
 1m (1NT) 2c=M, 2DHS transfers transfers after Michaels or double