

<p>SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/> _____</p> <p>Negative <input checked="" type="checkbox"/> thru _____</p> <p>Responsive: <input checked="" type="checkbox"/> thru <u>3 SP</u> Maximal <input checked="" type="checkbox"/></p> <p>Support: Dbl <input checked="" type="checkbox"/> thru <u>2 SP</u> Rdbl <input checked="" type="checkbox"/></p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p>	<p>NOTRUMP OVERCALLS</p> <p>Direct: <u>14+</u> to <u>17</u> Systems on <input checked="" type="checkbox"/></p> <p>Conv. _____</p> <p>Balance: <u>12</u> to <u>15</u></p> <p>Jump to 2NT: Minors <input checked="" type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/></p> <p>Conv. _____</p>	<p>NAMES MIGUEL - MOISES</p> <p style="text-align: center;">GENERAL APPROACH</p> <p><u>2/1 GF</u></p> <p>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input checked="" type="checkbox"/></p> <p>FORCING OPENING: 1♠ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>																																													
<p>SIMPLE OVERCALL</p> <p>1-level <u>8</u> to + _____ HCP (usually)</p> <p>Often 4 cards <input checked="" type="checkbox"/> Very light style <input type="checkbox"/></p> <p>Responses</p> <p>New Suit: Forcing <input type="checkbox"/> NF Const <input checked="" type="checkbox"/> NF <input type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/></p>	<p>DEFENSE VS NOTRUMP</p> <p>vs: STRONG OR WEAK</p> <p>2♠ MAJORS _____</p> <p>2♦ D _____</p> <p>2♥ H _____</p> <p>2♠ S _____</p> <p>Dbl PTS _____</p> <p>Other: 2NT = minors _____</p>	<p>NOTRUMP OPENING BIDS</p> <p>1NT _____</p> <p><u>14</u> to <u>17</u></p> <p>_____ to _____</p> <p>5-Card Major Common <input checked="" type="checkbox"/></p> <p>System On Over _____</p> <p>2♠ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/></p> <p>2♦ Transfer to <input checked="" type="checkbox"/></p> <p>Forcing Stayman <input type="checkbox"/></p> <p>2♥ Transfer to <input checked="" type="checkbox"/></p> <p>2♠ -->> Cl _____</p> <p>2NT -->> Diam _____</p>																																													
<p>JUMP OVERCALL</p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p>	<p>OVER OPP'S T/O DOUBLE</p> <p>New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input checked="" type="checkbox"/></p> <p>2NT Over _____ Limit + _____ Limit _____ Weak _____</p> <p>Majors <input checked="" type="checkbox"/> _____</p> <p>Minors <input type="checkbox"/> _____</p> <p>Other: _____</p>	<p>MAJOR OPENING</p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/></p> <p>3rd/4th <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/></p> <p>Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input checked="" type="checkbox"/> Splinter <input checked="" type="checkbox"/></p> <p>Other: HST</p> <p>1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input type="checkbox"/></p> <p>2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> to _____</p> <p>3NT: <u>13</u> to <u>15</u></p> <p>Drury <input type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/></p> <p>Other: _____</p>																																													
<p>OPENING PREEMPTS</p> <p>Sound <input type="checkbox"/> Light <input checked="" type="checkbox"/> Very Light <input checked="" type="checkbox"/></p> <p>3/4-bids <input type="checkbox"/></p> <p>Conv./Resp. _____</p>	<p>VS OPENING PREEMPT DOUBLE IS</p> <p>Takeout <input checked="" type="checkbox"/> thru <u>4 H</u> _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: _____</p>	<p>MINOR OPENING</p> <p>Expected Min. Length 4 3 NF 0-2 Conv.</p> <p>1♣ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>1♦ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> Weak <input type="checkbox"/></p> <p>Forcing Raise: J/S in other minor <input type="checkbox"/></p> <p>Single raise <input checked="" type="checkbox"/> Other: J/S OTHER LIMIT _____</p> <p>Frequently bypass 4+ <input checked="" type="checkbox"/></p> <p>1NT/1♠: <u>6</u> to <u>10</u></p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> <u>11</u> to <u>12</u></p> <p>3NT: <u>12+</u> to <u>15</u></p> <p>Other: _____</p>																																													
<p>DIRECT CUEBID</p> <p>Over: Minor _____ Major _____</p> <p>Natural _____</p> <p>Strong T/O _____</p> <p>Michaels _____</p>	<p>SLAM CONVENTIONS Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input type="checkbox"/></p> <p>vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input type="checkbox"/> Level: _____ ROPI <input checked="" type="checkbox"/></p>																																														
<p>LEADS (click card led, if not in bold)</p> <table border="0" style="width:100%;"> <tr> <td style="width:50%;"> <p>versus Suits</p> <table border="0"> <tr><td>x x</td><td>x x x x</td><td>x x</td><td>x x x x</td></tr> <tr><td>x x x</td><td>x x x x x</td><td>x x x</td><td>x x x x x</td></tr> <tr><td>A K x</td><td>10 9 x</td><td>A K J x</td><td>A Q J x</td></tr> <tr><td>K Q x</td><td>K J 10 x</td><td>A J 10 9</td><td>A 10 9 8</td></tr> <tr><td>Q J x</td><td>K 10 9 x</td><td>K Q J x</td><td>K Q 10 9</td></tr> <tr><td>J 10 x</td><td>Q 10 9 x</td><td>Q J 10 x</td><td>Q 10 9 8</td></tr> <tr><td>K Q 10 9</td><td></td><td>J 10 9 x</td><td>10 9 8 x</td></tr> </table> </td> <td style="width:50%;"> <p>versus Notrump</p> <table border="0"> <tr><td>x x x x</td><td>x x x x</td></tr> <tr><td>x x x x</td><td>x x x x x</td></tr> <tr><td>A K J x</td><td>A Q J x</td></tr> <tr><td>A J 10 9</td><td>A 10 9 8</td></tr> <tr><td>K Q J x</td><td>K Q 10 9</td></tr> <tr><td>Q J 10 x</td><td>Q 10 9 8</td></tr> <tr><td>J 10 9 x</td><td>10 9 8 x</td></tr> </table> </td> </tr> </table> <p>Length Leads:</p> <p>4th Best vs Suits <input type="checkbox"/> vs NT <input type="checkbox"/></p> <p>3rd/5th Best vs Suits <input type="checkbox"/> vs NT <input type="checkbox"/></p> <p>Attitude Vs suits _____ Attitude vs NT <input checked="" type="checkbox"/></p> <p>Primary signal to partner's leads</p> <p>Attitude <input checked="" type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/></p>	<p>versus Suits</p> <table border="0"> <tr><td>x x</td><td>x x x x</td><td>x x</td><td>x x x x</td></tr> <tr><td>x x x</td><td>x x x x x</td><td>x x x</td><td>x x x x x</td></tr> <tr><td>A K x</td><td>10 9 x</td><td>A K J x</td><td>A Q J x</td></tr> <tr><td>K Q x</td><td>K J 10 x</td><td>A J 10 9</td><td>A 10 9 8</td></tr> <tr><td>Q J x</td><td>K 10 9 x</td><td>K Q J x</td><td>K Q 10 9</td></tr> <tr><td>J 10 x</td><td>Q 10 9 x</td><td>Q J 10 x</td><td>Q 10 9 8</td></tr> <tr><td>K Q 10 9</td><td></td><td>J 10 9 x</td><td>10 9 8 x</td></tr> </table>	x x	x x x x	x x	x x x x	x x x	x x x x x	x x x	x x x x x	A K x	10 9 x	A K J x	A Q J x	K Q x	K J 10 x	A J 10 9	A 10 9 8	Q J x	K 10 9 x	K Q J x	K Q 10 9	J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8	K Q 10 9		J 10 9 x	10 9 8 x	<p>versus Notrump</p> <table border="0"> <tr><td>x x x x</td><td>x x x x</td></tr> <tr><td>x x x x</td><td>x x x x x</td></tr> <tr><td>A K J x</td><td>A Q J x</td></tr> <tr><td>A J 10 9</td><td>A 10 9 8</td></tr> <tr><td>K Q J x</td><td>K Q 10 9</td></tr> <tr><td>Q J 10 x</td><td>Q 10 9 8</td></tr> <tr><td>J 10 9 x</td><td>10 9 8 x</td></tr> </table>	x x x x	x x x x	x x x x	x x x x x	A K J x	A Q J x	A J 10 9	A 10 9 8	K Q J x	K Q 10 9	Q J 10 x	Q 10 9 8	J 10 9 x	10 9 8 x	<p>DEFENSIVE CARDING</p> <p>Standard: <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <p>Except <input type="checkbox"/> _____</p> <p>Upside-Down Count <input type="checkbox"/> <input type="checkbox"/></p> <p>Upside-Down Attitude <input type="checkbox"/> <input type="checkbox"/></p> <p>FIRST DISCARD</p> <p>Lavinthal <input type="checkbox"/> <input type="checkbox"/></p> <p>Odd/Even <input type="checkbox"/> <input type="checkbox"/></p> <p>OTHER CARDING</p> <p>Smith Echo <input type="checkbox"/> <input type="checkbox"/></p> <p>Trump Suit Pref. <input checked="" type="checkbox"/></p> <p>Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>	<p>DESCRIBE</p> <p>2♣ to _____ HCP <u>3 1/2 LOSERS</u></p> <p>Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/></p> <p>2♦ Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/></p> <p>2♠ <u>5</u> to <u>10</u> HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♥ <u>5</u> to <u>10</u> HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♠ <u>5</u> to <u>10</u> HCP</p> <p>Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>OTHER CONV CALLS: New Minor Forcing <input checked="" type="checkbox"/> 2-Way NMF <input type="checkbox"/></p> <p>Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input type="checkbox"/></p> <p>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/></p>	
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