## DI STRICT 2 GRAND NATI ONAL TEAMS <br> 2024 Conditions of Contest

The event shall be composed of 4 Flights: The events will not be stratified.
Open Championship Flight No masterpoint limits

Flight A
Flight B
Flight C

No player with over 6000 masterpoints
No player with over 2500 masterpoints
Non-Life Masters with under 500 masterpoints

All flights are defined by masterpoint holdings as of the September masterpoint cycle (run on Aug 6,2023 ) determines a player's Flight eligibility.

## General Conditions

ACBL Conditions of Contest are a part of the District Conditions of Contest
A player must be a member of the ACBL in good standing and resident of District 2 , in order to participate in the District Final.
A player's physical residence as of Sept 1, 2023 shall establish the district in which the member is eligible to participate beyond the qualifying stage.

## Event Schedule

Each Flight will play a separate event. All events will be played at the Toronto Easter regional on Saturday March $30^{\text {th }}$ and if required Sunday March $31^{\text {th }}$ depending on the number of teams that pre-register for each flight.

All winners will represent District 2 at the NABC, held in J uly 2024 in Toronto.

## Team I nformation

A team may have 4, 5 or 6 members. Each team must designate a Captain, and one person to participate in a committee (if one should arise). Members must play 50\% of each KO match. Pre-registration to the District Final is required. Pre-qualification to the District Final is not required.

## General Information

The North American Final will be held in Toronto starting J uly 17, 2024.
District 2 will cover any session fees at the National Finals, not paid by ACBL

- Open+ Convention Chart applies in the Open Championship Flight. Written defences of special conventions need to be provided for each opponent as per the Open + regulations. Screens maybe used if available for the KO matches.
- Open Convention Chart applies in Flt A. Screens maybe used if available for the KO matches.
- Basic + Convention Chart applies in Flt B
- Basic + Convention Chart applies in Flt C


## Augmentation / Substitution to NABC Final

A team's composition may be modified by at most 2 players between the District Final and the NABC Final and at least 3 original members of the team must remain. (i.e. Add 2 OR Add

1 + Substitute 1 OR Substitute 2) subject to approval by the District Coordinator or ACBL.

## APPENDIX A: Team Movements for District 2 GNT Final

The intent is to have all events with two stages if sufficient teams register:

1. Round-Robin or Swiss Qualifying ( 1 or 2 sessions ) depending on \# teams registered. See below for details. 20 VP Scale
2. Knockout: Quarter-Finals ( 8+ teams ) Semi-Finals ( 1 session ) and/or Finals ( 2 session )

Boards per KO session: Championship Flight - $26 \quad$ Flight A - 26
Flight B-24 Flight C - 22
If there is a tie after Knockout match, a 4-board tie-breaker will be held.
If there is a tie after a Swiss movement, the ACBL Tie break using Imps and matches will be used. If the 2 teams tied in their head-to-head match, then: Net IMPs against common opponents, followed by net IMPs against all opponents, followed by coin flip

There will be no carryover between stages.
Details depending on \# of teams registered. Flight C and possibly B have option to play fewer board totals.

One Team: $\quad$ No entry will be paid, no Masterpoints will be awarded
The team will be eligible to represent District 2 at the National Final
Two Teams: 48 - board match - 2 sessions; played in 4 segments
Three Teams: 3-way to eliminate one team (Round-Robin style - $2 \times 13$ boards) Final: 26 boards, played in 2 segments

Four Teams: 1 session Round-Robin to determine seeding positions ( $3 \times 9$ boards) \# 1 seed will choose their opponent for semi-final.

Five Teams: 1 session Round-Robin to determine 4 semi finalists ( $4 \times 7$ boards) \# 1 position will choose their opponent for semi-final from \# 3-4.

Six or more Teams:
2 session Swiss to determine 4 semi finalists - \# matches dependent on \# entrants
\# 1 position will choose their opponent in semi-final from \# 3-4
Semi-final will be 26 boards played in 2 segments.
Finals will be 26 boards played in 2 segments.

