2007 Law

LAW 68 - CLAIM OR CONCESSION OF TRICKS

For a statement or action to constitute a claim or concession of tricks under these Laws, it must refer to tricks other than one currently in progress*. If it does refer to subsequent tricks:

A. Claim Defined

Any statement to the effect that a contestant will win a specific number of tricks is a claim of those tricks. A contestant also claims when he suggests that play be curtailed, or when he shows his cards (unless he demonstrably did not intend to claim - for example, if declarer faces his cards after an opening lead out of turn Law 54, not this Law, will apply).

B. Concession Defined

1. Any statement to the effect that a contestant will lose a specific number of tricks is a concession of those tricks; a claim of some number of tricks is a concession of the remainder, if any. A player concedes all the remaining tricks when he abandons his hand.

2. Regardless of 1 preceding, if a defender attempts to concede one or more tricks and his partner immediately objects, no concession has occurred. Unauthorized information may exist, so the Director should be summoned immediately. Play continues. Any card that has been exposed by a defender in these circumstances is not a penalty card but Law 16D applies to information arising from its exposure and the information may not be used by the partner of the defender who has exposed it.

C. Clarification Required for Claim

A claim should be accompanied at once by a clear statement as to the order in which cards will be played, of the line of play or defence through which the claimer proposes to win the tricks claimed.

D. Play Ceases

After any claim or concession, play ceases (but see Law 70D3). If the claim or concession is agreed, Law 69 applies; if it is doubted by any player (dummy included), the Director must be summoned immediately and Law 70 applies. No action may be taken pending the Director’s arrival.

* If the statement or action pertains only to the winning or losing of an uncompleted trick currently in progress, play proceeds regularly; cards exposed or revealed by a defender do not become penalty cards, but Law 16, Unauthorized Information, may apply, and see Law 57A, Premature Play.
**2017 Law**

**LAW 68 - CLAIM OR CONCESSION OF TRICKS**

For a statement or action to constitute a claim or concession of tricks under these Laws, it must refer to tricks other than one currently in progress. *If the statement or action pertains only to the winning or losing of an uncompleted trick currently in progress, play proceeds regularly; cards exposed or revealed by a defender do not become penalty cards, but Laws 16 and 57A may apply.*

**A. Claim Defined**

Any statement by declarer or a defender to the effect that a side will win a specific number of tricks is a claim of those tricks. A player also claims when he suggests that play be curtailed, or when he shows his cards (unless he demonstrably did not intend to claim - for example, if declarer faces his cards after an opening lead out of turn Law 54, not this Law, will apply).

**B. Concession Defined**

1. Any statement by declarer or a defender to the effect that a side will lose a specific number of tricks is a concession of those tricks; a claim of some number of tricks is a concession of the remainder, if any. A player concedes all the remaining tricks when he abandons his hand.

2. Regardless of B1, if a defender attempts to concede one or more tricks and his partner immediately objects; neither a concession nor a claim has occurred. Unauthorized information may exist, so the Director should be summoned immediately. Play continues. Any card that has been exposed by a defender in these circumstances is not a penalty card but Law 16C applies to information arising from its exposure and the information may not be used by the partner of the defender who has exposed it.

**C. Clarification Required**

A claim should be accompanied at once by a clear statement of the line of play or defence through which the claimer proposes to win the tricks claimed, including the order in which the cards will be played. The player making the claim or concession faces his hand.

**D. Suspension of Play**

After any claim or concession, play is suspended.

1. If the claim or concession is agreed, Law 69 applies.

2. If it is doubted by any player (dummy included); either

   (a) the Director may immediately be summoned and no action should be taken pending his arrival, Law 70 applies; or

   (b) upon the request of the non-claiming or non-conceding side, play may continue subject to the following:
(i) all four players must concur; otherwise the Director is summoned, who then proceeds as in (a) above.

(ii) the prior claim or concession is void and not subject to adjudication. Laws 16 and 50 do not apply, and the score subsequently obtained shall stand.